

Ihor Tereshchenko

Frontend Developer



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 Home/ Office / Hybrid

 Europe

For over **10 years**, I have been engineering complex web interfaces from scratch. I specialize in building **precision UI systems**, highly responsive **betting platforms** and data-dense **admin dashboards**.

Continuously advancing my frontend architecture expertise in **React / Next.js**, focus on real-time integrations (WebSockets), robust component logic, and top-tier Core Web Vitals optimization.

PROFESSIONAL EXPERIENCE

Lead Markup Developer (Promoted from HTML Developer)

[InsulaLabs](#) 

06/2024 – Present | Irpin, Ukraine

- Organized and optimized markup workflows, ensuring cross-browser compatibility and smooth CI/CD integration.
- Developed and enforced UI/UX coding standards (BEM, SMACSS) across multiple team projects.
- Conducted code reviews, mentored Junior/Middle developers, and drove overall frontend code quality.
- Collaborated with designers and PMs to deliver scalable UI features.
- Ensured high performance, accessibility (a11y), and Core Web Vitals optimization.

Frontend Developer

[WePlay Studios](#) 

05/2023 – 05/2024 | Kyiv, Ukraine

- Developed real-time broadcast titles, interactive graphics, and video overlays using React.js, GSAP, and HTML/CSS.
- Created smooth, high-performance animations for live Esports event broadcasts (Tier-1 tournaments).
- Supported and updated internal products, corporate websites, and back-office systems (JS, jQuery, Django templates).

HTML Developer

[WePlay Studios](#) 

12/2019 – 05/2023 | Kyiv, Ukraine

- Built dynamic, broadcast-ready titles and animated graphics using React.js, Handlebars, GSAP, and HTML/CSS.
- Delivered pixel-perfect UI overlays designed for live streaming and post-production environments.

Frontend Developer

[One-V](#) 

01/2017 – 10/2019 | Kyiv, Ukraine

- Developed and maintained responsive, cross-browser web applications using HTML5, CSS3, JavaScript, and jQuery.
- Optimized layout performance and ensured smooth UI interaction across mobile and desktop devices.

SKILLS

Frontend Development

- React.js
- Next.js
- State: Zustand / Redux
- TypeScript / JavaScript (ES6+)
- HTML(5)/CSS(3) (SCSS/SASS)
- Angular (Basic / Practical Knowledge)
- GSAP
- Pug / Handlebars / Nunjucks

Optimization & Concepts

- Web Vitals
- SSR/SSG
- REST API
- WebSocket / Socket.io

Code Quality

- ESLint
- Prettier
- Stylelint

Build Tools & Package Managers

- Webpack
- Gulp
- npm

Version Control & Management

- Git
- GitLab
- Bitbucket
- Jira

Design & Prototyping

- Figma

Frontend Developer (Full-time & Contract)

Everest.bet

12/2014 – 12/2024 | Kyiv, Ukraine

- Development of betting platforms and admin panels built from scratch. Architected flexible UI systems, complex form engines, and high-load interactive interfaces. Drove tech stack evolution from vanilla JS & templating to React/Next.js, leading performance optimization and automated CI/CD deployment pipelines."

EDUCATION

Master's Degree in Radio Electronics Engineering

Zhytomyr Military Institute named after S.P. Korolev

2008 – 2013 | Zhytomyr, Ukraine

- Focus on Radio Electronics, Computer Systems, and Signal Processing.
- Strong engineering foundation in hardware/software interaction, algorithms, and analytical problem-solving.

LANGUAGES

Ukrainian ● ● ● ● ●

Russian ● ● ● ● ●

English ● ● ● ● ●

B1 (Professional Working Proficiency)

CERTIFICATES

CyberBionic Systematics

HTML, CSS | TP58936714 | 2017

Template Monster

HTML, CSS | 11343 | 2017